I. Types of Characters

Protagonist vs. Antagonist (Opposites)

a. **Protagonist**
   - The main character of the story

b. **Antagonist**
   - The character(s), thing(s) or force(s) that works against the protagonist.

Static vs. Dynamic Characters (Opposites)

c. **Static Characters**
   - Stays the same throughout the story. Character traits hardly changes or develops.
   - Character stays consistent; either possesses good or evil traits.

d. **Dynamic Characters**
   - Character will change significantly from the beginning to the end of the story.
   - We will see this change in personality or traits.

Round vs. Flat Characters (Opposites)

e. **Flat Characters**
   - These characters are not well-developed.
   - Usually not a main character, but a small part or side-kick of main character.
   - Readers do not know much about the traits of the character.
   - Usually can be summed up in a sentence

f. **Round Characters**
   - These characters change in several ways, think and react on many levels, they are central to the story, its conflicts and its final message.
   - Characters are well-developed or well-rounded.
   - Traits between good and bad are evened out.

Note:

- A character can be both static and flat.
- A character can be both dynamic and round.